

**Important:** All volunteers supporting regular season events in the United States and Canada must be screened and assigned using the Volunteer Management System and are required to complete their certification test using the [online volunteer certification](#) system.

This test is provided publicly for team use and volunteer certification as needed at events outside of the United States and Canada.

Revision History	
Revision	Description
V25-26.1	Initial 2025-26 Season Release

## Questions

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- Q1. The Lead Queuer manages which of the following roles: (select all that apply)
- A. Field Supervisor
  - B. Pit Runners
  - C. Queuers
  - D. Field Reset
- Q2. Which of these documents **does not** provide guidance for the Lead Queuer in their role:
- A. Field Operations Guide
  - B. Competition Manual Section 13 - Tournament
  - C. Volunteer Handbook
  - D. FTC-Live Setup Guide
- Q3. True or False: The Lead Queuer should review the queuing paths and discuss communication strategies with the Field Supervisor (or FTA if there is no Field Supervisor) and Queuers regarding match flow and timing logistics.
- A. True
  - B. False
- Q4. Which of these statements are true about the Lead Queuer role (select all that apply)
- A. Performs on-site training of Queuer volunteers.
  - B. Manages the staging of teams in the Queuing Area.
  - C. Yells at teams for running in the Pits.
  - D. Is empowered to improve traffic patterns throughout the event.

- Q5. Which of these **are not** factors in determining the queue depth (select all that apply)
- A. The number of teams at the event.
  - B. The number of practice fields.
  - C. The number of competition fields.
  - D. Distance between the pits and the queue area.
  - E. Observed team behavior.
- Q6. True or False: Queuers are ultimately responsible for ensuring teams are aware of upcoming matches and show up to queue in a timely manner.
- A. True
  - B. False
- Q7. Which of the following **should not** be done if it looks like a team might be late to queue?
- A. Locate the team and ensure they are aware of the upcoming match.
  - B. Determine if the team intends to participate, and inform the FTA / Head Referee.
  - C. Pressure the team to show up, because their alliance partner is counting on them.
  - D. Remind the team to not cause a significant delay to the start of a match.
- Q8. If a team chooses not to participate in an upcoming match, which of these **should** the Queuers do (select all that apply.)
- A. Inform the team that they will not receive additional reminders about the match.
  - B. Inform Field Reset so they know not to set up game pieces for the missing team.
  - C. Remind the team to send a representative to earn credit for the match.
  - D. Ignore the team if they change their mind before the start of the match.
- Q9. Which of these documents should the Lead Queuer obtain from the Field Supervisor and give to Queue Staff? (select all that apply)
- A. Match Schedules
  - B. Event Layout (if available)
  - C. Announcer's Report
  - D. Lunch Menu
- Q10. True or False: During Playoff Matches, Queuers should be prepared to remind teams of their next match number, field, and alliance.
- A. True
  - B. False

- Q11. In queue, a team is seen working on their robot and modifying/deploying code. Which of these statements apply best to this situation? (select all that apply)
- A. Modifying and deploying code in queue is not allowed.
  - B. Working on the robot in queue is not allowed.
  - C. Powering up the robot and performing a “wobble test” is not allowed.
  - D. Everything is fine, nothing is wrong here.
- Q12. The FTA decides to skip a qualification match to best support unique circumstances for one (or more) of the teams involved. Which of these statements are **false**? (select all that apply)
- A. The match will likely be scheduled immediately after lunch.
  - B. The FTA will inform the teams and the Lead Queuer when the match is rescheduled.
  - C. The queuers should quickly proceed to queue the next qualification match.
  - D. If the situation impacts multiple matches, those matches might be decided by a coin toss.
- Q13. While queuing, a team asks you about a gameplay situation that happened to them in a previous match. Which is the most appropriate response?
- A. Help them find the answer to their question in the Competition Manual if it's easy.
  - B. Encourage them to ask their alliance partner when they arrive.
  - C. Start speaking in an alien dialect and walk away.
  - D. Ask the team to stand in the question box and speak to the Head Referee.
- Q14. True or False: The queue depth should always be at least two teams deep?
- A. True
  - B. False
- Q15. When should the Lead Queuer arrive on-site to an event?
- A. Immediately when Volunteer Check-In opens.
  - B. When the Volunteer Coordinator tells them to but usually at least 1 hour before matches begin.
  - C. Usually at least 30 minutes before Judging begins.
  - D. Immediately once pits open and teams begin to arrive.

### Answer Key

Question	Correct Response	Explanation	Rule
Q1	B, C	The Lead Queuer is responsible for all Queuing Staff, including Queuers and Pit Runners.	
Q2	D	While the FTC-Live Setup Guide is good for those looking to improve technical skills, it does not offer Lead Queuer specific guidance.	
Q3	A	True, as described in the <a href="#">Field Operations Guide</a> .	
Q4	A, B, D	All of these job duties are described in the <a href="#">Field Operations Guide</a> .	
Q5	B	The number of practice fields do not have any bearing on depth.	
Q6	B	It is ultimately the team's responsibility to show up on time.	
Q7	C	It is ultimately the team's decision to show up for their match, the queue staff should not pressure the team if they choose to skip.	
Q8	A, C	Field Reset shouldn't be a concern, the team is allowed to change their mind provided they do not cause further delay to the match.	
Q9	A, B	Field Supervisor should provide these documents to the Lead Queuer (per the Field Supervisor Manual).	
Q10	A	True, per the <a href="#">Field Operations Guide</a> .	
Q11	D	Teams are allowed to work on their robots and modify/deploy code in queue, so long as it doesn't cause a delay in the start of a match (no Competition Manual rules prohibit this).	
Q12	A, D	The matches will likely be rescheduled immediately after the next break (but not necessarily lunch), but this is ultimately up to the FTA. Matches are never decided by a coin toss.	
Q13	D	Nobody but the Head Referee should answer gameplay questions	
Q14	B	There is no minimum queue depth, it is to be determined based on a number of factors.	
Q15	B	The Lead Queuer manual says the Event Director or Volunteer Coordinator will confirm the time, but in most cases arriving at least 1 hour before matches begin is sufficient.	